GAMES WORKSHOP

PRESENTS

The North American

CITADEL MINIATURES

Catalog

WARHAMMER

THE GAME OF FANTASY BATTLES
THE GAME OF FANTASY BATTLES

In a war-torn fantasy world mighty armies clash in terrifying combat. Massed ranks of troops manoeuvre and attack, massive War Machines unleash their devastating power and mighty Wizards cast earth-shattering spells.

Warhammer enables you to fight out fantastic fantasy battles on your tabletop. The box contains all you need to get started in the Warhammer hobby, including over 100 Citadel Miniatures (64 Goblins and 40 Elves), a 96 page rulebook, a 96 page Bestiary book, a starter scenario booklet and full-colour card buildings.
The North American

CITADEL MINIATURES

Catalog

CITADEL MINIATURES WARHAMMER RANGE

Warhammer is far more than just a game. Warhammer is a perilous world of fantastic adventure where vast armies of Citadel Miniatures clash on the fields of battle. The high level of craftsmanship exhibited in every Citadel Miniature makes the models perfect for collecting and painting, as well as for use as gaming pieces. In this catalog you will find actual size photographs and code numbers for Games Workshop’s entire range of miniatures for Warhammer, the game of fantasy battles. On each page you will find packaging notes indicating how many miniatures come in each blister pack. Unless otherwise noted, all miniatures in this catalog are cast entirely in pewter and are packaged with Games Workshop’s plastic slottabases. Models which require a shield are packaged with one of Citadel’s plastic shields. The shields for the Miniatures pictured in this catalog were randomly selected to show the variety available and do not necessarily reflect the exact shield any model may be packaged with. Please note that miniatures shipped from Games Workshop to our distributors are in sleeves of 12 blisters. These packs are a fixed assortment of miniatures for the particular code. Specific mixes of figures or blisters cannot be ordered. With the studio constantly sculpting new figures, look for updates with new miniatures appearing regularly in the US edition of White Dwarf magazine.

WHERE TO FIND CITADEL MINIATURES

The complete line of Citadel Miniatures is available from the US and Canadian Games Workshop stores, participating Chapter Approved Retailers, and all good gaming stores in North America. For a list of stockists in your area, call us at (410) 644-1400 Monday through Friday, 9:00 am to 5:00 pm (Eastern Standard Time). We can either mail you a complete list of Independent Retail Stores that stock our product or give you phone numbers of a few stores close to where you live. If you cannot find what you are looking for at your local stockist, Games Workshop offers a fast and efficient Mail Order service.

THE GAMES WORKSHOP HOBBY

In conjunction with this catalog, Games Workshop has a whole series of free literature to help you better enjoy the hobby. The World of Games Workshop is a 28 page overview of the Games Workshop and Citadel Miniature hobby. The Citadel Miniatures Painting Guide takes the reader through a step-by-step process of basic miniature painting. Also available are the Citadel Miniatures Collector’s Guides which briefly explain strategies for collecting and playing with your Warhammer Armies. All of the Games Workshop introduction literature is available wherever Citadel Miniatures are sold, or ask for them directly through Games Workshop Mail Order (410) 644-5699.

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WOOD ELVES

WOOD ELF WARRIORS – 8501

These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.
WOOD ELF WARRIORS – 8501

These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.
THESE MINIATURES ARE SUPPLIED WITH A PLastic SHIELD WHEN NECESSARY.
PACKAGED 2 FIGURES PER BLISTER.
DARK ELVES

DARK ELF HEROES AND COMMAND – 8502

SORCERERS

ASSASSIN

ASSASSIN

ASSASSIN

ASSASSIN

ASSASSIN

PACK MASTER

PACK MASTER

WAR HOUNDS

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THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
WOOD ELF WARDANCERS – 8503

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
WOOD ELVES

WOOD ELF COMMAND – 8504

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PACKAGED 2 FIGURES PER BLISTER.
THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY.
PACKAGED 2 FIGURES PER BLISTER.
HIGH ELF WARRIORS - 8506

PHOENIX GUARDS

SWORD MASTERS

SHADOW WARRIORS

WHITE LIONS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
HIGH ELF ARCHERS AND SPEARMEN – 8507

These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.

HIGH ELF BOLT THROWER – 8509

Packaged 2 crew and 1 bolt thrower per blister.
HIGH ELF CAVALRY

HIGH ELF CAVALRY – 8508

REAPER KNIGHT

REAPER KNIGHT

REAPER KNIGHT

REAPER KNIGHT CHAMPION

REAPER KNIGHT STANDARD

SILVER HELM CHAMPION

SILVER HELM STANDARD

EXAMPLE OF A COMPLETED REAPER KNIGHT

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 1 FIGURE AND 1 PLASTIC HORSE PER BLISTER.
HIGH ELF CAVALRY

HIGH ELF CAVALRY - 8508

SILVER HELM
SILVER HELM
DRAGON PRINCE
DRAGON PRINCE

DRAGON PRINCE CHAMPION
DRAGON PRINCE STANDARD

EXAMPLE OF A COMPLETED DRAGON PRINCE
EXAMPLE OF A COMPLETED SILVER HELM

DRAGON PRINCE
DRAGON PRINCE

DRAGON PRINCE HORSE HEAD

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. DRAGON PRINCES COME WITH A PEWTER HORSE HEAD. PACKAGED 1 FIGURE AND 1 PLASTIC HORSE PER BLISTER.
DARK ELVES

DARK ELF WARRIORS - 8510

These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.
DARK ELF WARRIORS - 8510

These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.
DARK ELF CAVALRY

DARK ELF CAVALRY - 8511

These miniatures are supplied with a plastic shield when necessary. Riders come supplied with additional random equipment such as crossbows and lances. Packaged 1 figure and a plastic horse per blister.

Examples of completed Dark Elf Cavalry
THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. RIDERS COME SUPPLIED WITH RANDOM ADDITIONAL EQUIPMENT, SUCH AS LANCES, AND CROSSBOWS. PACKAGED 1 RIDER AND COLD ONE PER BLISTER.
THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY.
PACKAGED 2 FIGURES PER BLISTER.
DWARF WARRIOR ELITES - 8514

LONGBEARD  HAMMERER  HAMMERER
LONGBEARD  HAMMERER  HAMMERER
LONGBEARD  HAMMERER  HAMMERER
LONGBEARD  HAMMERER  HAMMERER
LONGBEARD  IRON BREAKER  IRON BREAKER
LONGBEARD  IRON BREAKER  IRON BREAKER
MINER  IRON BREAKER  IRON BREAKER
MINER  IRON BREAKER  IRON BREAKER
MINER  IRON BREAKER  IRON BREAKER

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
DWARF SLAYERS

DWARF SLAYERS - 8515

SLAYERS

SLAYERS

SLAYERS

SLAYERS

SLAYER

GIANT SLAYERS

GIANT SLAYERS

PACKAGED 2 FIGURES PER BLISTER.
THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
DWARF HEROES

DWARF HEROES AND COMMAND - 8516

MINER COMMAND

DRAGON SLAYER

DAEMON SLAYER

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
SKAVEN

SKAVEN WARRIORS - 8517

CLANRATS

SLAVES

SLAVES

SLAVES

SLAVES

THese MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
WARPFIRE THROWERS

JEZZAIL TEAMS

PACKAGED 2 FIGURES PER BLISTER.
PACKAGED 2 FIGURES PER BLISTER OR PACKMASTER WITH 3 GIANT RATS OR 5 RATS TO MAKE UP A RAT SWARM.
OGRES - 8519

Command

Command

Command

Command

Packaged 1 figure per blister.
These miniatures are supplied with a plastic shield when necessary. Packaged 1 figure and 1 plastic horse per blister.
BEASTMEN

BEASTMEN - 8521

BEASTMAN COMMAND

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
BEASTMEN - 8521

These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.
These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.
CHAOS WARRIORS - 8523

These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.
PACKAGED 1 SORCERER AND 1 RANDOMLY SELECTED FAMILIAR PER BLISTER.
MINOTAURS - 8525

PACKAGED 1 FIGURE PER BLISTER.
MINOTAURS

MINOTAURS - 8525

PACKAGED 1 FIGURE PER BLISTER.

MINOTAUR LORDS

MINOTAUR LORDS - 8526

PACKAGED 1 FIGURE PER BLISTER.
MINOTAUR LORDS

MINOTAUR LORDS - 8526

PACKAGED 1 FIGURE PER BLISTER.
CHAMPIONS OF KHORNE

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
DAEMON OF KHORNE

GREATER DAEMON OF KHORNE - 8528

Each blister is packaged with a random assortment of pieces to assemble one complete greater daemon. You may not order pieces separately, they are pictured to show the tremendous variety available. Packaged 1 figure per blister.
BLOODLETTERS

PACKAGED 2 BLOODLETTERS OR 1 FLESH HOUND PER BLISTER.
SKAven

SKAven elites - 8530

Plague Censer Bearers

Gutter Runners

Gutter Runner
Poison Wind Globadiers
Plague Monk

Plague Monks

Packaged 2 figures per blister.
EXAMPLE OF A COMPLETED GREATER DAEMON OF SLAANESH

EACH BLISTER IS PACKAGED WITH A RANDOM ASSORTMENT OF PIECES TO ASSEMBLE ONE COMPLETE GREATER DAEMON. YOU MAY NOT ORDER PIECES SEPARATELY, THEY ARE PICTURED TO SHOW THE TREMENDOUS VARIETY AVAILABLE.
CHAMPIONS OF SLAANESH

CHAMPIONS OF SLAANESH - 8532

These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.
PACKAGED TWO DAEMONETTES OF SLAANESH OR ONE FIEND OF SLAANESH PER BLISTER.
PACKAGED 2 FIGURES PER BLISTER.
EXAMPLE OF A COMPLETED GREATER DAEMON OF NURGLE

EACH BLISTER IS PACKAGED WITH A RANDOM ASSORTMENT OF PIECES TO ASSEMBLE ONE COMPLETE GREATER DAEMON. YOU MAY NOT ORDER PIECES SEPARATELY, THEY ARE PICTURED TO SHOW THE TREMENDOUS VARIETY AVAILABLE.
SERVANTS OF NURGLE

SERVANTS OF NURGLE - 8536

PLAGUE BEARERS

PACKAGED 2 PLAGUE BEARERS OR 9 RANDOM NURGLINGS PER BLISTER.
CHAOS MONSTERS - 8537

CENTAURS

CENTAURS

CENTAURS

HARPIES

PACKAGED 1 CENTAUR OR 2 HARPIES PER BLISTER.
PACKAGED 1 FIGURE AND FLYING DISC, OR TWO FIGURES ON FOOT PER BLISTER.
GREATER DAEMON OF TZEENTCH - 8539

EXAMPLE OF A COMPLETED GREATER DAEMON OF TZEENTCH

EACH BLISTER IS PACKAGED WITH ENOUGH RANDOM BODY PARTS TO ASSEMBLE ONE COMPLETE GREATER DAEMON. YOU MAY NOT ORDER PIECES SEPARATELY, THEY ARE PICTURED TO SHOW THE TREMENDOUS VARIETY AVAILABLE.
SERVANTS OF TZEENTHCH

SERVANTS OF TZEENTCH - 8540

FLAMERS

PINK HORROR

PINK HORRORS

BLUE HORROR

BLUE HORRORS

BLUE HORRORS

PACKAGED 1 PINK HORROR, 1 FLAMER, OR 2 BLUE HORRORS PER BLISTER.
ORCS

ORC BOYZ AND ARRER BOYZ - 8541

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY.
PACKAGED 2 FIGURES PER BLISTER.
ORCS

ORC BOYZ AND ARREY BOYZ - 8541

These miniatures are supplied with a plastic shield and plastic crossbow when necessary. Packaged 2 figures per blister.
SAVAGE ORCS

SAVAGE ORCS - 8542

These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.
SAVAGE ORCS

SAVAGE ORCS - 8542

PACKAGED 2 FIGURES PER BLISTER.
WAR ENGINES

WAR ENGINES - 8543

BRETONNIAN ORGAN GUN

SCREAMING SKULL CATAPULT

PACKAGED WITH WAR MACHINE AND APPROPRIATE CREW PER BLISTER.

BLACK ORCS AND BIG 'UNS

BLACK ORCS AND BIG 'UNS - 8544

BLACK ORCS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
BLACK ORCS AND BIG 'UNS

BLACK ORCS AND BIG 'UNS - 8544

BLACK ORCS

BIG 'UNS

BIG 'UNS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
EXAMPLES OF COMPLETED ORC BOAR RIDERS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 1 ORC RIDER AND 1 BOAR PER BLISTER.
ORC COMMAND

ORC COMMAND - 8546

These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.
ORC COMMAND

SAVAGE ORC COMMAND

SAVAGE ORC SHAMAN

SAVAGE ORC COMMAND

ORC COMMAND

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
0762 - Dwarfs are grim warriors who never forgive, never surrender, and never forget a grievance. They are renowned for their courage and rock-solid dependability on the battlefield.

0754 - Regiments of proud Elven spearmen and keen-eyed archers are made up of the citizen-soldiers of Ulthuan. Every High Elf is a trained and deadly fighter in times of war.

0760 - Orcs are harsh and brutal warriors who love nothing more than a good scrap. If Orcs can't find any enemy to fight they will quickly resort to battling it out amongst themselves.

0755 - When grouped in large formations Goblins become incredibly effective troops capable of swarming over the enemy and overwhelming them in superior numbers.
0759 – Imperial Halberdiers form the backbone of the armies of the Empire. Their heavy-bladed halberds can slice through armor and the Halberdiers’ battle-prowess has earned them the grudging respect of their foes.

0758 – The Regiment of Altdorf is a fast way to build up a huge and formidable unit that will wreak havoc on the battlefields of the Warhammer World. This set includes 30 shields and a complete set of shield transfers.

0761 – To complete their goal of world conquest Skaven emerge from the secret tunnels of their dread Under-Realm. Skaven infantry are fast and deadly when massed together.

0756 – The Fantasy Fighters boxed set contains 5 Dark Elves, 5 Dwarfs, 5 Skaven, 5 Orcs, 5 Goblins, and 5 Wood Elves. Also included in this set are shields, alternate heads, and additional hand weapons.
HIGH ELF BOXED SETS

0825 – The High Elf Battle Chariots smash forward into the enemy lines crushing the foes beneath their steel shod wheels.

0830 – The mighty wings of a Pegasus give the High Elves the ability to swoop down upon the fields of battle like a thunderbolt of destruction.

0822 – Only the most powerful of heroes may ride a Griffon to battle, where the creature's razor sharp claws and hooked beak can rend foes with frightening ease.

Citadel Miniatures are supplied unpainted. These models require assembly. We recommend that parts are carefully cleaned and trimmed with a modelling knife before assembly, and that the model is undercoated before painting with Citadel paints.

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0841 – Perhaps the most feared of all Elven Cavalry, the Dragon Princes of Caledor gallop into battle upon mighty steeds wearing burnished armor forged in the form of a Dragon.

0818 – The Silver Helm Knights are an awe-inspiring sight on the battlefield as they charge forward on their mighty Elven steeds shattering the enemy lines and sending their foes fleeing before them.

8516 – Deadly in hand-to-hand as well as with the bow, Reaver Knights have the speed and mobility to ruthlessly exploit any weakness in the enemy line.

Mounted on proud Elven Steeds, High Elf Cavalry are a glorious sight as they gallop forward into battle.

The heavily armored Dragon Knights and Silver Helms overwhelm their enemies with the force of their charge, while the more lightly armored Reaver Knights skirmish forward to harass their foes with bow fire.

Swift indeed is the creature that can outmaneuver an Elven steed or escape its pursuit. The fact that no invading army has ever captured Ulthuan is in part a tribute to the power and skill of the High Elven Cavalry.
0840 - Joseph Bugman was the most famous Dwarf Brewer of all time until Goblins destroyed his brewhouse. Swearing a terrible vengeance against all greenskins, Bugman and his companions now roam the Warhammer World seeking to settle old scores.

0836 - The Anvil of Doom is an ancient artifact able to store magical power. In times of dire need, the Anvil is ridden into battle by a Dwarf Runesmith who strikes the Anvil to unleash deadly lightning bolts that can rip through the enemy lines.

0828 - Dwarf Kings have used the Throne of Power for over four thousand years to cut bloody swathes through the enemy's troops. Indestructible and able to heal the wounds of its bearers, the Throne of Power is the most powerful and ancient of all Dwarfen Relics.
CHAOS DWARF BOXED SETS

0834 – One of the most deadly weapons in the arsenal of the Chaos Dwarfs, the Earthshaker is an awesome war machine which creates devastating shockwaves to pulverize enemy troops.

0838 – A rare mutation of a Great Taurus, the Lammasu is a creature of many magical properties. A Lammasu exhales whirling clouds of black sorcery that enwrap and enfold the monster with protective power.

0833 – The Great Taurus is a huge and terrifying monster with the massive body of a bull and membranous wings like a dragon. Breathing out clouds of flame, the Great Taurus strikes terror into the hearts of its foes.
0837 – The Dwarf Flame Cannon spews forth burning pitch, to strike fear into the hearts of even the Dwarfs’ staunchest foes.

0842 – Gyrocopters are deadly flying machines that swoop down from the mountain crags to blast the enemy with bombs and scalding jets of superhot steam.

The hiss of air escaping told Thorrik about the leak before the pressure gauge began dropping. Even with the din of battle all around him and the hordes of howling greenskins approaching closer, Thorrik found time to unleash a torrent of potent Dwarf curses at the faulty piping. Nervously fidgeting with his short beard the rookie tar loader stepped backwards from the heaving over-pressurized Flame Cannon.

"Get back here and work those billows!" snapped Thorrik gruffly, as he worked feverishly at the leak. The cruelly barbed arrows of the Goblins began dropping all around. Wiping the oily grime from his face Thorrik yanked the release mechanism. With a tremendous hissing and crackling a great gout of molten fire shot from the Flame Cannon and crashed into the oncoming foe.

Despite the stench of burning Goblins Thorrik smiled and patted the loader on the back. “That’s how it is done lad, only next time don’t wait so long.”

Citadel Miniatures are supplied unpainted. These models require assembly. We recommend that parts are carefully cleaned and trimmed with a modelling knife before assembly, and that the model is undercoated before painting with Citadel paints.

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0831 – Goblin Wolf Riders are amongst the fastest and most mobile of all warriors. The chilling bloodthirsty howl of the giant wolves is a sound feared throughout the Old World.

0844 – Grom the Paunch is a hugely obese and extremely fierce Goblin Warlord. Spurring his massive chariot to top speed, Grom crashes into the enemy lines and splinters their formations asunder.

0824 – Orc Shaman often ride to battle on Wyverns, ferocious winged beasts which attack with huge rending claws and gaping jaws full of barbed teeth.

0823 – Hurling vast boulders to decimate and flatten enemy units, the Rock Lobber is an awesome machinery of destructive.

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0518 - Dieter Helsnicht – the Doomlord hurtles across the battlefields of the Old World. Wielding the Chaos Runesword and the Flaming Skull staff he strikes down his enemies and crushes his foes.

In the Old World it is all too easy to hide evil. Many good men fall prey to the tempting powers of Dark Sorcery. Secrets of life and death often lead the unwary into more and more foul experiments until the final borders of necromancy are crossed and there is no turning back. Hungry for power and eternal life, Necromancers sell their humanity and raise the dead for their own vile purposes. Evil glints appear in long empty eye sockets as moldering armies of the walking dead leave their graves and gather to serve their evil masters.
The Empire is one of the largest of the varied realms in the Warhammer World. Its borders stretch from the Grey Mountains in the south to the Forest of Shadows in the north, encompassing prosperous cities, dark forests, tall mountains, and continent-spanning rivers. Despite boasting one of the most powerful armies in the Old World, the Empire is in constant danger and must remain ever vigilant. To this day the Empire remains a bulwark against the growing forces of evil that threatened to engulf the lands.

0826 – The most powerful of the Empire’s heroes ride to war mounted on a majestic Imperial Pegasus.

0835 – Astride his War Griffon Deathclaw, the Emperor Karl Franz leads the mighty Empire armies to battle.
0811 – Pulled by two steel-clad steeds, the War Wagon is a mobile battle tower bristling with a variety of unique and deadly weapons.

One of the most powerful and technologically advanced realms in the Old World, the Empire has established an Artillery School as well as an Engineers School solely for the purpose of developing the best and most devastating war machines. With the brightest and most innovative minds (such as the famed inventor of the Steam Tank, Leonardo of Miranglio) working night and day, there is a wide variety of destructive engines for Empire commanders to select from. With the added punch of artillery and war machines an Empire Army is not a foe to be easily beaten.

0812 – Armed with a mighty cannon and protected by thick armor plating, the Steam Tank rolls forward to battle powered by a great iron boiler.

0817 – The Grand Theogonist rides to war on the Altar of Sigmar, a death-dealing war machine that leaves only broken and mangled enemy units in its wake.
0814 – The Knights of the White Wolf wear mantles of wolf skin over their armor, and spurn shields, helm, and lances in favor of heavy two handed hammers.

0815 – Tracing their origins back to the wars against Araby, the Knights Panther wear full battle armor draped with panther skins and carry tall lances.

0821 – Elector Counts are the rulers of the city-states and provinces which make up the Empire. Each Count is a mighty Hero armed with one of the twelve magic swords known as Runefangs.

0820 – These four Heroes of the Empire are: the Emperor’s Champion, the Captain of the Reiksguard, the Imperial Standard Bearer, and the Supreme Patriarch of the Colleges of Magic.
SKAVEN BOXED SETS

0516 - Towering ominously over the Skaven hordes, a Vermin Lord rips into the foe like a mighty whirlwind of destruction.

0517 - Powered by hordes of Giant Rats, the Doomwheel churns forward generating bolts of deadly warp-lightning.

0839 - Ringing out a mind-ripping peal of death the Screaming Bell has enough power to raze whole cities.

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The Warhammer Army books are an indispensable aid to all Warhammer players. In each book you will find full army lists, special rules, unique weapons, and complete background for the army of your choice. With every major race in the World of Warhammer covered in great detail, players may command their favorite troop types on the battlefield. To date Warhammer Armies books for Dwarfs, the Empire, High Elves, Orcs and Goblins, and Skaven have been released with books for Undead, Chaos, Dark Elves, Wood Elves, and Bretonnians coming soon. Periodically, as in the case of the Chaos Dwarfs, Warhammer players can look for army updates and complete new army lists in White Dwarf, the monthly Games Workshop magazine.
The Giant strides about the battlefield yelling and belching, instilling fear into even the most stalwart of warriors. Immense size and strength give him a huge advantage in combat. A blow from a Giant has no chance of being stopped by ordinary armour. Even if you can defend yourself against the Giant’s powerful attacks you are by no means safe. Giants are notorious drunkards and have a tendency to fall over when startled, crushing anything beneath them.
Warhammer Battle Magic adds spells, magic items and wizards to the Warhammer game. Special rules and unique spells are included for the eight Colleges of Magic: Light, Gold, Jade, Celestial, Grey, Amethyst, Bright and Amber, plus High and Dark Magic. There is Waaagh Magic for Ores and Goblins, Skaven Magic, and spells for the Chaos Gods Slaanesh, Tzeentch and Nurgle. Magic items include many powerful magic weapons, armour, amulets and rings, plus staffs, rods and scrolls for use by Battle Wizards.

Warhammer Magic includes the following components:

- 64 page rulebook containing full rules for using wizards and magic, a history of magic in the Warhammer World, magic 'Eavy Metal, a detailed spell commentary, playsheet, and much more.
- 135 spell cards including 10 different spells for each of the eight Colleges of Magic; 10 spell cards each for the potent forces of High and Dark Magic; plus spells for Orc Waaagh Magic, Skaven, and for the Chaos gods Tzeentch, Slaanesh and Nurgle.
- Over 100 magic item cards including over 50 magic weapons ranging in potency from the humblest enchanted blade to the mighty Hellfire Sword and the Hammer of Sigmar! Also 15 new magic standards to fortify your troops, magic armour to protect your heroes, and an amazing selection of unique magical items such as the Chalice of Sorcery and the Crown of Command.
- 36 card magic deck: A special card deck used to randomly deal power, dispels and special cards to the battling wizards.

Warhammer Battle Magic is an expansion to the Warhammer game of fantasy battles. A copy of the Warhammer Fantasy Battle game is essential to use the contents of this box.
ORC COMMAND

ORC COMMAND - 8546

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
GOBLINS

GOBLINS AND FOREST GOBLINS - 8547

FOREST GOBLINS

FOREST GOBLINS

FOREST GOBLINS

GOBLINS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 3 FIGURES PER BLISTER.
 THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 3 FIGURES PER BLISTER.
GOBLIN FANATICS AND DOOM DIVERS - 8548

PACKAGED 2 FANATICS OR 1 DOOM DIVER WITH CATAPULT PER BLISTER.
GOBLINS

NIGHT GOBLIN NET TEAMS, SQUIG HOPPERS AND HERDERS - 8549

NET TEAMS

SQUIG HUNTERS

SQUIG HUNTERS

CAVE SQUIGS

PACKAGED 1 SQUIG HOPPER, 3 SQUIGS, 1 HUNTER TEAM AND SQUIG, OR 1 GOBLIN CLUBBER AND NETTER PER BLISTER.
GOBLIN SPIDER RIDERS AND WOLF RIDERS – 8550

SPIDER RIDERS

EXAMPLES OF COMPLETED SPIDER RIDERS

WOLF RIDERS

EXAMPLES OF COMPLETED WOLF RIDERS

PACKAGED 1 WOLF RIDER AND 1 PLASTIC WOLF, OR 1 SPIDER RIDER AND 1 PEWTER SPIDER PER BLISTER. MODELS SUPPLIED WITH PLASTIC SHIELDS WHEN NECESSARY.
GOBLIN COMMAND

GOBLIN COMMAND - 8551

GOBLIN COMMAND

GOBLIN COMMAND

FOREST GOBLIN SHAMAN

FOREST GOBLIN COMMAND

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
GOBLIN COMMAND

GOBLIN COMMAND – 8551

SHAMAN
NIGHT GOBLIN COMMAND

NIGHT GOBLIN COMMAND
SHAMAN

NIGHT GOBLIN COMMAND
FOREST GOBLIN COMMAND

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
NIGHT GOBLINS

NIGHT GOBLINS – 8552

These miniatures are supplied with a plastic shield when necessary. Packaged 3 figures per blister.
UNDEAD ELITES – 8553

WIGHTS

WIGHTS

MUMMIES

MUMMIES

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
SNOTLINGS

SNOTLINGS – 8554

Packaged 9 Snotlings per blister.

EMPIRE CAVALRY COMMAND

EMPIRE CAVALRY COMMAND – 8555

Kislev Horse Archer Command

These miniatures are supplied with a plastic shield when necessary. Packaged 1 figure and 1 plastic horse per blister.
EMPIRE CAVALRY COMMAND

EMPIRE CAVALRY COMMAND – 8555

KISLEV WINGED LANCER COMMAND

KNIGHTS PANTHER STANDARD

WHITE WOLF STANDARD

BLAZING SUN STANDARD

EXAMPLE OF A COMPLETED WHITE WOLF STANDARD BEARER

EXAMPLE OF A COMPLETED BLAZING SUN STANDARD BEARER

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 1 FIGURE AND 1 PLASTIC HORSE PER BLISTER.
These miniatures are supplied with a plastic shield when necessary. Packaged 1 Knight and 1 plastic horse per blister.
These miniatures are supplied with a plastic shield when necessary. Packaged 1 figure and 1 plastic horse per blister.
THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
THESE MINIATURES ARE SUPPLIED WITH A PLASTIC CROSSBOW WHEN NECESSARY.
PACKAGED 2 FIGURES PER BLISTER.
EMPIRE MARKSMEN

EMPIRE MARKSMEN – 8559

EMPIRE HAND GUNNERS

PACKAGED 2 HAND GUNNERS PER BLISTER.
EMPIRE CAVALRY

EMPIRE CAVALRY – 8560

PISTOLIERS

ENGINEER OUTRIDERS

PISTOLIER

KISLEV HORSE ARCHERS

EXAMPLE OF A COMPLETED KISLEV WINGED LANCER

KISLEV WINGED LANCERS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 1 RIDER AND 1 PLASTIC HORSE PER BLISTER.
EMPIRE COMMAND

EMPIRE HEROES AND COMMAND - 8561

REIKSGUARD FOOT KNIGHTS

REIKSGUARD COMMAND  REIKSGUARD CAPTAIN  REIKSGUARD FOOT KNIGHTS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
EMPIRE HALFLINGS

EMPIRE HALFLINGS - 8562

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 4 FIGURES PER BLISTER.
MOUNTED EMPIRE BATTLE WIZARDS - 8563

JADE

AMBER

BRIGHT

CELESTIAL

GOLD

LIGHT

GREY

AMETHYST

ICE QUEEN OF KISLEV

COMPLETED EXAMPLE OF AN EMPIRE LIGHT WIZARD

PACKAGED 1 WIZARD AND 1 PLASTIC HORSE PER BLISTER.
EMPIRE WIZARDS WITH FAMILIARS - 8564

Packaged 1 wizard and 1 random familiar per blister.
FAMILIARS - 8565

PACKAGED 4 RANDOM FIGURES PER BLISTER.
BRETONNIAN CAVALRY

BRETONNIAN CAVALRY - 8566

KNIGHTS

KNIGHT

RETAINER

RETAINER

RETAINER

RETAINERS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 1 FIGURE AND 1 PLASTIC HORSE PER BLISTER.
BRETONNIAN INFANTRY

BRETONNIAN INFANTRY AND RETAINERS - 8567

RETAINERS

RETAINERS

RETAINERS

KNIGHT

KNIGHTS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY.
PACKAGED 2 FIGURES PER BLISTER.
BRETONNIAN MOUNTED LORDS - 8568

ORDER KNIGHTS

LORD

LORDS

EXAMPLE OF A COMPLETED BRETONNIAN LORD

LORDS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 1 LORD AND 1 PLASTIC HORSE PER BLISTER.
UNDEAD

SKELETON WARRIORS - 8569

TOMB GUARDIANS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
UNDEAD

SKELETON WARRIORS - 8569

TOMB GUARDIANS
THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY.
PACKAGED 2 FIGURES PER BLISTER.

UNDEAD CAVALRY

SKELETON CAVALRY - 8570

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY.
PACKAGED 1 RIDER AND 1 PEWTER UNDEAD HORSE PER BLISTER.
SKELETON CAVALRY - 8570

PACKAGED 1 RIDER AND 1 UNDEAD MOUNT PER BLISTER. NOTE THAT CARRION COME SUPPLIED WITH A RANDOM RIDER.
ZOMBIES AND GHOULS - 8571

ZOMBIES

ZOMBIE COMMAND

ZOMBIES

GHOULS

GHOULS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 1 FIGURE PER BLISTER.
UNDEAD COMMAND

UNDEAD HEROES AND COMMAND - 8572

VAMPIRES

NECROMANCER

LICHE

PACKAGED 2 FIGURES PER BLISTER.
UNDEAD COMMAND

UNDEAD HEROES AND COMMAND - 8572

GHOSTS

WRAITHS

WRAITHS

PACKAGED 2 FIGURES PER BLISTER.
PACKAGED 1 LOATHSOME TROLL PER BLISTER.
MONSTERS

TREEMAN

PEGASUS

GIANT EAGLE

PACKAGED 1 FIGURE PER BLISTER.
MONSTERS

WARHAMMER MONSTERS II - 8575

UNICORN

GIANT SPIDER

COCKATRICE

GIANT SCORPION

PACKAGED 1 FIGURE PER BLISTER.
EMPIRE WAR MACHINES

EMPIRE WAR MACHINES - 8576

IMPERIAL MORTAR

GREAT CANNON

HELBLASTER VOLLEY GUN

PACKAGED 1 WAR MACHINE AND NECESSARY CREW PER BLISTER.
DWARF WAR MACHINES

DWARF WAR MACHINES - 8577

DWARF CANNON

DWARF ORGAN GUN

DWARF BOLT THROWER

PACKAGED 1 WAR MACHINE AND NECESSARY CREW PER BLISTER.
DWARF WARRIORS - 8578

DWARF THUNDERERS

DWARF THUNDERERS

CROSSBOWMEN

CROSSBOWMEN

CROSSBOWMEN

DWARF WARRIORS

DWARF WARRIORS

DWARF SPEARMEN

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 2 FIGURES PER BLISTER.
FLAGELLANTS

FLAGELLANTS - 8579

PACKAGED 2 FIGURES PER BLISTER.

CHAOS DWARFS

CHAOS DWARF WARRIORS AND COMMAND - 8580

BLUNDERBusses

COMMAND

BLUNDERBusses

COMMAND

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY.
PACKAGED 2 FIGURES PER BLISTER.
THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY.
PACKAGED 2 FIGURES PER BLISTER.

HOBGOLINS

ARCHERS

THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY.
PACKAGED 2 FIGURES PER BLISTER.
These miniatures are supplied with a plastic shield when necessary. Packaged 2 figures per blister.
THESE MINIATURES ARE SUPPLIED WITH A PLASTIC SHIELD WHEN NECESSARY. PACKAGED 1 FIGURE PER BLISTER.
WARHAMMER FANTASY BANNERS - 8583

DWARF BANNERS

PACKAGED 5 DIFFERENT SELF-ADHESIVE AND FULL COLOR WARHAMMER BANNERS PER BLISTER.
WARHAMMER FANTASY BANNERS - 8583

GOBLIN BANNERS
PACKAGED 5 DIFFERENT SELF-ADHESIVE AND FULL COLOR WARHAMMER BANNERS PER BLISTER.
BANNERS

WARHAMMER FANTASY BANNERS - 8583

ORC BANNERS
PACKAGED 5 DIFFERENT SELF-ADHESIVE AND FULL COLOR WARHAMMER BANNERS PER BLISTER.

RAT OGRES

RAT OGRES - 8584

PACKAGED 1 FIGURE PER BLISTER.
VILLAINS

WARHAMMER PERSONALITIES I - 8598

WARLORD QUEEK
HEAD-TAKER

IKIT CLAW
CHIEF WARLOCK OF CLAN SKRYRE

BIG BOSS GORFANG ROTGUT

GREY SEER THANQUOL

BONERIPPER

PACKAGED 1 FIGURE PER BLISTER.
VILLAINS

WARHAMMER PERSONALITIES I - 8598

DEATHMASTER SNIKCH
OF CLAN ESHIN

LORD SKROLK
OF CLAN PESTILENS

PACKAGED 1 FIGURE PER BLISTER.

HEROES

WARHAMMER PERSONALITIES II - 8599

TYRION HIGH ELF PRINCE

TECLIS HIGH ELF MAGE

PACKAGED 1 FIGURE PER BLISTER.
TYRION IS SUPPLIED WITH A PLASTIC HORSE WITH A PEWTER HEAD
WARHAMMER PERSONALITIES II - 8599

KING KAZADOR OF KARAK AZUL
ENGINEER GUILDMASTER BURLOK DAMMINSON
UNGRIM IRONFIST, THE SLAYER KING OF KARAK KADRIN

GOTREK GURNISSON
FELIX JAEGAR

RUNE LORD KRAGG THE GRIM

PACKAGED 1 FIGURE PER BLISTER.
SKAVEN GUTTER RUNNERS AMBUSH AN EMPIRE ARMY

DWARFS DEFEND THEIR MOUNTAIN STRONGHOLD AGAINST A SKAVEN ATTACK
SKAVEN CLANRATS HURL THEMSELVES AGAINST THE RESTLESS DEAD