CITADEL MINIATURES

Science Fiction, Fantasy and Historical Miniature Figures for the Gamer and Collector

CATALOGUE
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Thank you for buying our catalogue of figures. I am sure you won't be disappointed with the selection of ranges we have to offer whether you are a science fiction and fantasy gamer or a wargamer.

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As soon as you buy your first Citadel figure you will know you have bought something special. Chances are, you will be voting for us next year.

Yours sincerely,

Bryan Ansell
General Manager

P.S. Please note that the photographs in this catalogue are actual size.

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**Price List**

Unless otherwise stated all ranges in this catalogue are 25mm scale. Each figure is individually price coded. We have noticed an increasing trend among collectors and gamers, both historical and fantasy, to buy our figures in regiments. To enable this to continue economically, all our figures are available in packs of ten figures of the *same figure code number* at a discount price. These Economy Packs are supplied in a plain zip-lock bag. Where price code H figures are shown supplied in threes, their Economy Pack contains ten figures, not thirty. The prices that relate to the codes are:

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Please note that figures marked with ‘•’ have been remade.

Should there be any price changes in the future, these will be announced in our national advertising.

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A range of adventuring characters suitable for use with all Fantasy Role-Playing Games

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<td>Wizard with Staff and Mace</td>
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<td>FA3</td>
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<td>FA4</td>
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<td>Druid with Sickle and Staff</td>
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FA1 Fighter in Plate Mail with Sword
FA2 Wizard with Staff
FA3 Cleric with Cross and Mace
FA4 Thief with Dagger
FA5 Druid with Sickle
FA6 Bard with Sword and Lute
FA7 Monk with Staff
FA8 Ranger with Sword and Bow
FA9 Barbarian with Two-Handed Sword
FA10 Paladin with Sword
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FA27 Amazon with Sword
FA28 Amazon Priestess
FA29 Dwarf Hero
FA30 Female Ranger
FA31 Paladin in Full Chainmail
FA32 Half Orc
FA33 Anti-Hero
FA34 Gnome
The same range of adventuring FAC9 characters mounted on horseback for wilderness adventures and expeditions.

- **FAC1**: Mounted Fighter in Plate Mail with Sword, Sword.
- **FAC2**: Mounted Wizard with Staff.
- **FAC3**: Mounted Cleric with Cross and Mace.
- **FAC4**: Mounted Thief with Dagger.
- **FAC5**: Mounted Druid with Sickle.
- **FAC6**: Mounted Bard with Sword and Lute.
- **FAC7**: Mounted Monk with Staff.
- **FAC8**: Mounted Ranger with Sword and Bow.
- **FAC9**: Mounted Barbarian with Two-Handed Sword.
- **FAC10**: Mounted Paladin with Sword.
- **FAC11**: Mounted Illusionist.
- **FAC12**: Mounted Ninja with Sword.
- **FAC13**: Mounted Elven Hero with Sword.
- **FAC14**: Mounted Dwarf with Two-Handed Hammer.
- **FAC15**: Mounted Druid with Sickle.
- **FAC16**: Mounted Bard with Sword.
- **FAC17**: Mounted Monk with Staff.
- **FAC18**: Mounted Ranger with Sword and Bow.
- **FAC19**: Mounted Female Fighter with Breastplate and Sword.
- **FAC20**: Mounted Hour with Dagger.
- **FAC21**: Mounted Evil Wizard.
- **FAC22**: Mounted Evil Cleric.
- **FAC23**: Mounted Evil Priestess.
- **FAC24**: Mounted Anti-Paladin.
- **FAC25**: Mounted Evil High Priest.
- **FAC26**: Mounted Left-handed Fighter.
- **FAC27**: Mounted Amazon with Sword.
- **FAC28**: Mounted Amazon with Sword.
- **FAC29**: Mounted Female Wizard.
- **FAC30**: Mounted Female Thief.
- **FAC31**: Mounted Female Cleric with Mace.
- **FAC32**: Mounted Female Fighter with Breastplate and Sword.
- **FAC33**: Mounted Anti-Hero.
- **FAC34**: Mounted Gnome.
- **FAC35**: Adventurers' Wagon Driven by Wizard.
A range of monsters and creatures guaranteed to darken the rooms and passages of the deepest dungeons.

- FF1 The Fiend
- FF2 Lord of Darkness
- FF3 Wraith Rider on Undead Horse
- FF4 Wraith on Winged Mount
- FF5 Winged Demon with Sword and Whip
- FF6 Ghost
- FF7 Ghoul
- FF8 Harpy
- FF9 White Wizard
- FF10 Eagle

- FF11 Treeman
- FF12 Mountain Giant with Battle Axe
- FF13 Wererat
- FF14 Cyclops
- FF15 Hill Giant Swinging Club
- FF16 Two-Headed Troll with Spiked Clubs
- FF17 Minotaur
- FF18 Wraith
- FF19 Werewolf
- FF20 Goblins Charging with Swords and Shields
- FF21 Goblins Attacking with Axes
- FF22 Goblins with Bows (3 figs)
- FF23 Goblins Advancing with Spears (3 figs)
- FF24 Orcs in Chainmail with Swords (3 figs)
- FF25 Orcs Attacking with Swords (3 figs)
- FF26 Orcs in Plate Armour with Swords (3 figs)
- FF27 Orc with Spear Mounted on Giant Wolf
- FF28 Orc in Chainmail Mounted on Giant Wolf
- FF29 Orc in Plate Armour Mounted on Giant Wolf

FF69 FF28 FF1 FF21 FF60 FF57 FF45 FF41 FF46
| Fiend Factory          | FF43 | FF44 | FF45 | FF46 | FF47 | FF48 | FF49 | FF50 | FF51 | FF52 | FF53 | FF54 | FF55 | FF56 | FF57 | FF58 | FF59 | FF60 | FF61 | FF62 | FF63 | FF64 | FF65 | FF66 | FF67 | FF68 | FF69 | FF70 |
|------------------------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|------|
| FF30 Zombie             |      | B    |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF31 Reptile Warrior   |      |      |      | B    |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF32 Golem             |      | B    |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF33 Great Fire Dragon | V    |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF34 Chimera (3 pcs)   |      |      | J    |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF35 Manticore (3 pcs) |      |      | J    |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF36 Medusa            |      |      |      | B    |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF37 Giant Worm        |      |      | T    |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF38 Giant Rat         |      |      |      | B    |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF39 Amazon Berserker  |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF40 Berserker with    |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF41 Berserker with    |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |
| FF42 Bandit with Sword |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |      |

**Images:**
- FF66: Giant Frog
- FF17: Giant Snakes (2 figs)
- FF53: Vampire
- FF58: Wight
- FF60: Mummy
- FF61: Giant Wyvern
- FF62: Female Orc
- FF63: Orc Children (2 figs)
- FF64: Female Goblin
- FF65: Goblin Children (2 figs)
- FF66: Skeleton Rider on Horse of Hell
- FF67: Giant Boar
- FF68: Goat-headed Ogre
- FF69: Giant Wolf
- FF70: Weretiger in Beast Form
A range of tribal creatures to bring life and authenticity to any Fantasy Role-Playing Game. The Goblins, Dwarves, Skeletons and Orcs also feature out concept of individualised figures which produces different heads on the same body to give each unit a unique flavour. (Please note that all FTG Goblins were formerly called Gnolls.)

**FTG1** Goblin with Pole Arm  
**FTG2** Goblin Attacking with Hand Weapon  
**FTG3** Goblin Standing with Hand Weapons  
**FTG4** Goblin Chieftain  
**FTG5** Goblin Standard Bearer  
**FTG6** Great Goblin Halberdier  
**FTG7** Great Goblin with Hand Weapons  
**FTG8** Great Goblin on Giant Boar  
**FTG9** Goblin on Giant Boar  
**FTG10** Two Drunken Goblins  
**FTG11** Female Goblin  
**FTG12** Goblin Children (2 figs)  
**FTG13** Goblin Chieftain’s Chariot with four crew, pulled by two Giant Boars  
**FTG14** Gilbert the Goblin  
**FTD1** Dwarf with Spear and Sword  
**FTD2** Dwarf with Light Crossbow and Sword  
**FTD3** Dwarf with Sword and Pole Arm  
**FTD4** Dwarf with Mace and Axe  
**FTD5** Dwarf with Axe and Heavy Crossbow  
**FTD6** Dwarf with Axe and Hammer  
**FTD7** Dwarf with Hammer and Pick  
**FTD8** Dwarf Standard Bearer with Axe  
**FTD9** Dwarf Chieftain in Plate Mail with Sword  
**FTD10** Dwarf Trumpeter with Sword  
**FTD11** Female Dwarf  
**FTD12** Dwarf Children (2 figs)  
**FTD13** The Dwarf with No Name  
**FTD14** Dwarf Stretcher Party  
**FTD15** Mounted Dwarf  
**FTD16** Dwarf War Engine with 3 Crew  
**FTD17** Troll with Tree-Trunk Club  

**FTS1** Troll with Spear and Crossbow  
**FTS2** Troll Attacking with Mace and Hand Weapon  
**FTS3** Troll Standing with Hand Weapon  
**FTS4** Troll Chieftain  
**FTS5** Great Troll Halberdier  
**FTS6** Great Troll with Hand Weapons  
**FTS7** Great Troll on Giant Boar  
**FTS8** Troll on Giant Boar  
**FTS9** Two Drunken Trolls  
**FTS10** Female Troll  
**FTS11** Troll Children (2 figs)  
**FTS12** Troll Chieftain’s Chariot with four crew, pulled by two Giant Boars  
**FTS13** Gilbert the Troll  
**FTS14** Troll with Spear and Sword  
**FTS15** Troll Attacking with Light Crossbow and Sword  
**FTS16** Troll with Sword and Pole Arm  
**FTS17** Troll with Mace and Axe  
**FTS18** Troll with Axe and Heavy Crossbow  
**FTS19** Troll with Axe and Hammer  
**FTS20** Troll with Hammer and Pick  
**FTS21** Troll Standard Bearer with Axe  
**FTS22** Troll Chieftain in Plate Mail with Sword  
**FTS23** Troll Trumpeter with Sword  
**FTS24** Female Troll  
**FTS25** Troll Children (2 figs)  
**FTS26** The Troll with No Name  
**FTS27** Troll Stretcher Party  
**FTS28** Mounted Troll  
**FTS29** Troll War Engine with 3 Crew  
**FTS30** Troll with Tree-Trunk Club
Fantasy Specials

A range of items, accessories and characters to bring realism and flavour into any Fantasy Role-Playing Game.

- FS7 Naked Girl Bound Hand and Foot
- FS8 Naked Girls Bound to Post
- FS9 Cross and Yoke (3 figs)
- FS10 Captive Girl and Iron Maiden
- FS11 Naked Girl Roasting on Spit over Brazier (3 pcs)
- FS12 Hunchback Beggar on Crutch
- FS13 Ornate Sarcophagus (2 pcs)
- FS14 Window
- FS15 Dungeon Debris, Equipment and Treasure (3 figs)
- FS16 Wandering Minstrel
- FS17 The White Dwarf
- FS18 Rasputin the Mad Monk
- FS19 Soothsayer
- FS20 Naked Girl in Stocks
- FS21 Naked Girl in Pillory
- FS22 Man Hanging from Gibbet
- FS23 Tavern, Table and Bench
- FS24 Large Tavern Bed, Unmade
- FS25 Tavern Accessories (Chest, Sacks, Barrel, etc.) (5 pcs)
- FS26 A Hero’s Armour Hanging on Post
- FS27 Large Treasure Chest
- FS28 Slain Adventurers (2 figs)
- FS29 Expedition Mule

- FS24
- FS24
- FS37/38
- FS18
- FS16
- FS64
- FS65/38
- FS67/38
- FS13
- FS29
- FS69

10
Fantasy Specials

FS30 Naked Girl in Restraining Device
FS31 Magic Fountain
FS32 Magic Items
FS33 Witch's Items
FS34 Treasure Items
FS35 Idol
FS36 Gargoyle Statue
FS37 Round Table
FS38 Chairs
FS39 Large Centipede
FS40 Large Spider
FS41 Large Beetle
FS42 Large Bugs
FS43 Large Grubs
FS44 Large Worms
FS45 Large Ant
FS46 Large Slug
FS47 Large Crab
FS48 Rats
FS49 Dog
FS50 Dragon Eggs
FS51 Large Scorpion
FS52 Large Statue
FS53 Dwarf Guardsman in Plate Armour
FS54 Dwarf Priest
FS55 Little Old Man
FS56 Village Idiot
FS57 Innkeeper
FS58 Innkeeper's Wife
FS59 Serving Wench
FS60 Village
FS61 Villager's Wife
FS62 Village Children
FS63 Store Keeper
FS64 Money Lender
FS65 Seductive Wench
FS66 Mysterious Stranger
FS67 Brawny Adventurer
FS68 Grumpy Old Boozer
FS69 Mounted Knight Charging with Lance
FS24
FS37 or FS38
FS23 or FS38
FS23 or FS38
A range of mythical beasts and adventurers suitable for all Fantasy Role-Playing Games.

**ES1** Evil Wizard Casting Spell.
**ES3** Balrog Advancing with Sword and Whip.
**ES4** Cleric, Cloaked with Staff.
**ES5** Winged Gremlin.
**ES6** Patriarch Casting Spell.
**ES7** Serpent Creeper.
**ES8** Zaftig Maiden.
**ES9** Barbarian Hero with Long and Short Sword.
**ES10** Large Hill Troll Attacking with Club.
**ES11** Vallor Warrior of the Gods.
**ES12** Vallor Captain with Shield and Standard.
**ES13** Assassin with Cloak and Dagger.
**ES14** Count Dracula.
**ES15** Super Hero with Axe.

**ES16** Beowulf with Sword and Shield.
**ES17** Pegasus with Mounted Warrior (4 pcs).
**ES18** Adventuress with Short Sword.
**ES19** Angel of Death.
**ES20** Mummy Advancing.
**ES21** Elf Princess.
**ES22** Elf Lord.
**ES23** Shield Maiden Attacking with Sword.
**ES24** Foregum the Super Hero (new model).
**ES25** Super Hero in Plate Armour on Super Heavy Horse.
**ES26** Adventuress on Horseback.
**ES27** Mounted Ranger.
**ES28** Gremlin War Party (3 figs).
**ES29** Sorceress Casting Spell.
**ES30** Wraith.
**ES31** Dwarf Lord with Axe.
**ES32** Centaur Lord with Axe.

**ES33** Satyr (Pan) with Spear.

**ES34** Land Dragon with Mounted Captain.
**ES35** Land Dragon with Mounted Lancer.
**ES36** Witch.
**ES37** Monk with Staff.
**ES38** Sprite War Band (3 figs).
**ES39** Imp War Party (3 figs).
**ES40** Werebear Attacking.
**ES41** Wind Lord with Spear.
**ES42** Paladin (Dismounted).
**ES43** Armoured Knight on Guard with Halberd.
**ES44** Roomen War Party (3 figs).
**ES45** Earth Demon Hurling Rock.
**ES46a** Skeleton with Sword.
**ES46b** Skeleton with Spear.
**ES46c** Skeleton with Scythe.
**ES47** Armoured Centaur.
**ES48** Demon of Evil Law with Morning Star.
**ES49** Tree Man.
**ES50** Enraged Wyvern.
**ES51** Griffon, Rearing.
Personalities and Things that go Bump in the Night

ES52 Hill Giant with Club
ES52a Hill Giant Attacking with Club
ES53 Siren, Singing
ES54 Ghoul Advancing with Swords (3 figs)
ES55 Enchantress
ES56 Enchanter, with Staff
ES57 Frost Giant, (70mm)
ES58 Bard Playing Harp
ES59 Fire Giant
ES60 Dungeon Lady with Pet Dragon
ES61 Werewolf
ES62 Armoured Trolls (2 figs)
ES63 True Trolls (2 figs)
ES64 Air Elemental
ES65 Demons (2 figs)
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ES66c Wizard with Staff
ES67 Armoured Giant
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ES73b High Priest with Mace
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ES75 Barbarian Heroes (4 figs)
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ES88a Large Golem Poised to Attack
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ES90 Storm Giant with Axe
ES900 Ogre with Club
ES901 Armoured Ogre
ES902 Ogre with Ironshod Club
Collectors Series

An incredibly detailed and realistic range of mythical creatures for use in all Fantasy Role-Playing Games.

CS1  Wood Elf with Bow
CS3  Wood Elf Firing Bow
CS4  Wood Elf with Spear
CS5  Wood Elf Cavalry with Spear
CS6  Sea Elf Standing with Spear
CS7  Sea Elf Advancing with Spear
CS8  Sea Elf with Great Sword
CS9  Sea Elf Striking with Axe
CS10 High Elf with Sword
CS11 High Elf Advancing with Sword
CS12 High Elf with Spear
CS13 Elf Command Group
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CS16 Elfin Cavalry with Bow
CS17 High Elf Firing Bow
CS18 High Elf Archer
CS19 High Elf Cavalry with Standard Bearer
CS20 High Elf Striking with Cudgel
CS21 Deep Elf Firing Bow
CS22 Deep Elf with Halberd
CS23 Deep Elf with Great Sword
CS24 Deep Elf Armoured Cavalry
CS25 Deep Elf Striking with Axe
CS26a Halfling with Spear and Shield (2 figs)
CS26b Halfling with Scythe (2 figs)
CS27a Halfling with Sling (2 figs)
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CS28a Halfling with Sword and Shield (2 figs)
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A new range of heroes and creatures suitable for use in all Fantasy Role-Playing Games.

- MA1a High Priestess with Sacrifice
- MA1b Priest Advancing with Staff
- MA1c Oriental Wizard with Spell Book
- MA1d Thaumaturgist with Staff
- MA1e Cleric in Battle Garb
- MA1f Wizard Casting Spell
- MA1g Illusionist with Crystal Ball
- MA1h Female Cleric Holding Snake Staff
- MA2a Young Fighter with Broadsword
- MA2b Female Fighter in Chainmail with Halberd
- MA2c Female Fighter with Broadsword
- MA2d Young Barbarian with Sword
- MA2e Female Fighter in Chainmail with Axe
- MA2f Paladin in Plate Mail
- MA2g Norse Fighter in Chainmail with Axe
- MA2h Female Fighter in Chainmail with Sword
- MA3a Large Flesh Golem
- MA3b Bugbear with Club
- MA3c Kobold with Polearm
- MA3d Werewolf Attacking
- MA3e Cloaked Demon with Runesword
- MA3f
### Monsters and Adventurers

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<td>MA4u</td>
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This is the Official RuneQuest range of figures and features the most popular adventurers, cultists, monsters and non-player characters from the game. Each box contains a special foam liner to protect and store the figures once painted.

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<td>Storm Bull Adventurer</td>
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<td>3</td>
<td>Waha Adventurer</td>
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<tr>
<td>4</td>
<td>Eiritha Adventuress</td>
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<td>Humakt Adventurer</td>
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<tr>
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<tbody>
<tr>
<td>2</td>
<td>Orlanth Adventurer</td>
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<tr>
<td>3</td>
<td>Kyger Litor Adventuress</td>
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<tr>
<td>4</td>
<td>Zorak Zoran Adventurer</td>
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<td>5</td>
<td>Aldyra Adventurer</td>
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<td>6</td>
<td>Baboon Adventurer</td>
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<tr>
<td>7</td>
<td>Duck Adventurer</td>
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<td>Morokanth Adventurer</td>
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**BOX 3:**

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<td>6</td>
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9 Dwarf Adventurer
10 Non-Cultist Adventurer

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BOX 4:
BEAST MEN . . . . . . . . X
1 Broo with Club
2 Broo with Spear
3 Baboon with Spear
4 Baboon
5 Duck with Short Sword
6 Morokanth
7 Centaur with Lance
8 Jack O'Bear
9 Minotaur with Battle Axe
10 Scorpion Man with Club

BOX 5:
DRAGONEWTs . . . . . . . . X
1 Newtling with Trident
2 Newtling with Sling
3 Crested Dragonewt with Javelin
4 Beaked Dragonewt with Klanth
5 Tailed Priest Dragonewt with Poleaxe
6 Full Priest Dragonewt with Klanth
7 Crested Dragonewt with Short Sword riding . .
8 Demi-Bird
9 Beaked Dragonewt with Klanth riding . .
10 Demi-Bird

BOX 6:
HUMANOIDs and ALCRYAM1.X
1 Lunar Peltast with Short Sword
2 Hoplite with Spear
3 Ogre with Flail
4 Thief with Short Sword
5 Pygmy with Blowgun
6 Elf with Short Sword
7 Dryad
8 Pixie with Sling
9 Runner with Whipstick
10 Runner with Bow

BOX 7:
FLYING CREATURES . . . . X
1 Gargoyle
2 Griffin
3 Manticore
4 Wind Child
5 Wyrm
This range of 15mm figures is approved for use with Traveller, the science fiction role-playing game. Each box contains 20 individual figures with a variety of costume and equipment. They can be used as player-characters, and patron and person/ alien encounters. The boxes contain a special foam liner to protect and store the figures once painted.

**BOX 1:**
**ADVENTURERS . . . . . X**
1 Adventuress in Vacci Suit  
2 Adventurer in Vacci Suit with Repair Gear  
3 Adventurer in Vacci Suit with Subn Pistol  
4 Adventurer in Vacci Suit with Accelerator Rifle  
5 Adventurer in Casual Wear with Advanced Combat Rifle

6 Adventurer in Casual Wear with Auto Pistol  
7 Adventuress in Casual Wear with Carbine  
8 Adventurer in Casual Wear with RAM Grenade Launcher  
9 Adventurer in Ship Dress with Hand Computer  
10 Adventuress in Ship Dress with Snub Pistol  
11 Adventurer in Ship Dress with Snub Pistol  
12 Adventurer in Survival Dress with Advanced Combat Rifle  
13 Adventurer in Survival Dress with Auto Pistol  
14 Adventuress in Survival Dress with Assault Rifle  
15 Utility Droid with Work Arms  
16 Social Droid (Steward/Library Functions)  
17 Down-and-out Adventurer with Dagger and Body Pistol  
18 Down-and-out Adventurer with Carbine  
19 Down-and-out Adventurer with Auto Pistol  
20 Barbarian Adventurer with Cutlass

**BOX 2:**
**THE MILITARY . . . . . . . X**  
1 Low Tech Officer with Revolver  
2 Low Tech Trooper with Rifle  
3 Low Tech Trooper with Light Machine Gun  
4 Low Tech Trooper with 5cm Mortar Pack and Carbine  
5 Mid Tech Squad Leader with Advanced Combat Rifle  
6 Mid Tech Trooper with Advanced Combat Rifle  
7 Mid Tech Trooper with Light Assault Rifle
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**BOX 3:**

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<td>1 Bridge Officer in Dress Uniform with Hand Computer</td>
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<td>2 Bridge Officer in Duty Dress with Snub Pistol</td>
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<td>5 Chief Engineer in Duty Dress with Hand Computer</td>
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<td>6 Engineering Crewman in Duty Dress with Tool Set</td>
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<td>7 Engineering Crewman in Duty Dress with Snub Pistol</td>
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<td>8 Crewman in Duty Dress with Tool Set</td>
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<td>Crewman in Duty Dress with Cutlass</td>
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<td>13</td>
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<td>Ship's Boat Pilot at Ease</td>
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CITIZENS
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2 Uniformed Official with Auto Pistol
3 Uniformed Official with Sub-Machine Gun
4 Nobleman with Foil
5 Lady in Evening Wear
6 Merchant of Substance with Snub Pistol
7 Young Lady of Good Repute with Dagger
8 Male Citizen with Blade
9 Female Citizen with Auto Pistol
10 Businessman with Hand Computer
11 Receptionist with Communicator
12 Colonist with Assault Rifle
13 Female Colonist with Body Pistol
14 Con Artist with Suitcase
15 Thug/Bouncer with Auto Pistol
16 Thug/Bouncer with Shotgun
17 Assassin with Grav Belt and Snub Pistol
18 Beggar/Thief with Dagger
19 Security Robot with Laser Arm
20 Android Female Companion

BOX 5:
ALIENS
1 Vargr Noble/Merchant with Gauss Rifle
2 Vargr Officer with Auto Pistol
3 Vargr Officer with Laser Carbine
4 Vargr Crewman with Repair Gear
5 Vargr Crewman with Snub Pistol
6 Vargr NCO with Gauss Rifle
7 Vargr Trooper with Gauss Rifle
8 Vargr Trooper with PGMP—12
9 Aslan Trader/Elder with Auto Pistol
10 Aslan Captain with Hand Computer
11 Aslan Officer with Snub Pistol
12 Aslan Crewman with Snub Pistol
13 Aslan Crewman with Cutlass and Communicator
14 Aslan Trooper with Accelerator Rifle
15 Aslan Trooper with PGMP—12
16 Droyne Leader with Auto Pistol and Foil
17 Droyne Warrior with Disintegrator Pistol
18 Droyne Technician with Hand Computer
19 Droyne Worker/Drone/Sport with Laser Rifle
20 Droyne Worker/Drone/Sport with Dagger
Star Cruisers

An innovative range of spacecraft brought to your tabletops from the squadrons of the future.

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<td>SCL1 'Birlad' Type Frigate (2 figs)</td>
<td>SCA1 Mantaray Battlecruiser</td>
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<tr>
<td>SCP2 'Warrior' Class Pursuit</td>
<td>SCL2 'Tirgovisti' Type Destroyer</td>
<td>SCA2 Mantaray Destroyer</td>
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<td>SCL3 'Moinesti' Type Light Cruiser</td>
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<tr>
<td>SCP4 'Asimov' Class Escort</td>
<td>SCL4 'Sinca-Veche' Type Light Cruiser</td>
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<tr>
<td>SCP5 'John F. Kennedy' Class Cruiser</td>
<td>SCL5 'Nyiregyhaza' Type Pursuit Cruiser</td>
<td>SCK2 Klunklingr Pursuit Vessel</td>
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- SCP6 'Sheridan' Class Battle Cruiser
- SCP7 'Bismark' Class Fleet Battle Cruiser
- SCL6 'Rimnicu Villa' Type Cruiser
- SCL7 'Dianisti' Type Gunboat
- SCL8 'Penestia' Type Interceptor (pack of 5)
- SCL9
- SCK1 Klunklingr War Vessel
- SCK2 Klunklingr Pursuit Vessel
- SCK3
- SCA1 Mantaray Battlecruiser
- SCA2 Mantaray Destroyer
- SCA3 Squidarian Pursuit Cruiser
- SCA4 Portugian Man-o-War

KLUNKLINGR

- SCK1 Klunklingr War Vessel
- SCK2 Klunklingr Pursuit Vessel
Spacefarers

Spacefarers is a set of Science Fiction skirmish rules designed specially for the Spacefarers set of figures.

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Spacefarers Rulebook . . £1.95
Spacefarers

S27 Dark Disciple in Power Armour with Heavy Bolt Rifle B
S28 Dark Disciple Follower on Jump Scooter G
S29 Dark Disciple Monk with Bolt Gun B
S30 Fanatic Disciple with Bolt Gun and Power Glove B
S31 Fanatic Disciple Priest with Bolt Gun and Hand Flamer B
S32 Emperor of the Imperialists B
S33 Imperial Marine Advancing with Laser Rifle B
S34 Imperial Marine Advancing with Needle Rifle B
S35 Imperial Marine with Conversion Beam Projector B
S36 Imperial Marine in Power Armour with Autolaser B
S37 Imperial Marine on Jump Scooter G
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S39 Imperial Invincible Trooper Advancing with Autolaser B
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S49 'Big Brother' Armoured Security Vehicle with Crew W
S50 Six Gun Attack Droid I
S51 Street Rebel on 'Chopper' Jet Cycle I
S52 Tracked Reconnaissance Droid I
S53 Giant Robot Sentinel W
S54 Security Guard Firing Laser Pistol B
S55 Security Guard Aiming Laser Pistol B

Images of various figurines and descriptions of their equipment.
Enter the world of SuperHeroes and SuperVillains with this unique range of figures which provides individualised heads for the same figure code.

**SuperHeroes**

- Male Superhero
- Cloaked Superhero
- Superheroine
- Cloaked Superheroine
- Armoured Superhero
- Special Agent
- Villain with Hand Weapon

**Weird Fantasy**

- Kindly Old Wizard
- Aerial Servant
- The Complete Adventurer
- Dwarf with Inferiority
- Complex
- Killer Chihuahua
A range of Romans from the height of their empire during the early Imperial period at the end of the 1st Century. (NOTE: The code letters indicate the respective shield patterns, thus Centurion AR1a goes with Legionary AR2a, etc.)

**INFANTRY**
- AR1a Centurion
- AR1b Centurion
- AR1c Centurion
- AR2a Legionary (3 figs)
- AR2b Legionary (3 figs)
- AR2c Legionary (3 figs)
- AR3 Aquilifier
- AR4 Signifer
- AR5 Musician
- AR6 Auxiliary Javelineers

**CAVALRY**
- AR7 Mounted Officer
- AR8 Horse Archer
- AR9 Auxiliary Heavy Cavalry
- AR10 Super Heavy Legionary

**EQUIPMENT**
- ARE1 Ballista (Light Bolt Thrower with 3 Crew)
- ARE2 Cart with 2 Horses
- ARE3 Praetorian Guardsmen

**HISTORICAL CONTEXT**
- The AR2c Legionary indicates the height of the empire during the early Imperial period.
- Centurion AR1a corresponds to Legionary AR2a, and so on.
A range of Dark Age figures covering the late 7th Century up to and including the 11th Century. This range also features our unique concept of individual figures. Most of the Arabs, Turks, Vikings and Carolingians have been specially prepared to have different faces, helmets and shields to provide individualised figures of the same kind. This gives 20+ different Arab spearmen, for example. Thus each pack of a figure is likely to be different, providing you with forces with an authentic individuality.
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**Games Day 1981 Best Historical Range 1st**
A range of figures covering the late 7th Century up to and including the 13th Century.

AD1101 Vikings Swinging Axes (3 figs) H
AD1102 Viking Heavy Axemen with Slung Shield (3 figs) H
AD1103 Viking Spearmen (3 figs) H
AD1106 Viking Archers (5 figs) H
AD1107 Vikings Swinging Swords (3 figs) H
AD1108 Vikings Striking with Axes (3 figs) H
AD1111 Vikings Striking with Two-Handed Swords (3 figs) H
AD1115 Norman Knight Charging (3 figs) F
AD1116 English Longbowmen (3 figs) H
AD1122 English Foot-Knights (3 figs) H
AD1123 English Men-at-Arms (3 figs) H
AD1125 English Knight Mounted with Horsecloth (3 figs) H
AD1126 English Men-at-Arms with Swords (3 figs) H
AD1128 English Men-at-Arms with Axes (3 figs) H
AD1129 English Men-at-Arms with Swords (3 figs) H
AD1130 English Men-at-Arms with Swords (3 figs) H
AD1131 English Men-at-Arms with Swords (3 figs) H
AD1132 English Men-at-Arms with Swords (3 figs) H
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AD1140 English Men-at-Arms with Swords (3 figs) H
AD1141 English Men-at-Arms with Swords (3 figs) H
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AD1143 German Foot-Knights with Morning Stars (3 figs) H
AD1144 German Foot-Knights with Morning Stars (3 figs) H
AD1145 German Foot-Knights with Morning Stars (3 figs) H
AD1146 German Foot-Knights with Morning Stars (3 figs) H
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AD1148 German Foot-Knights with Morning Stars (3 figs) H
AD1149 German Foot-Knights with Morning Stars (3 figs) H
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AD1152 French Men-at-Arms with Swords (3 figs) H
AD1153 French Men-at-Arms with Swords (3 figs) H
AD1154 French Crossbowmen (3 figs) H
AD1155 French Knight Mounted with Horsecloth (3 figs) H
AD1156 Mounted Crossbowman F
AD1157 Light Spearmen (3 figs) H
AD1160 Spanish Armoured Infantry with Swords (3 figs) H
AD1161 Spanish Armoured Infantry with Bastard Swords (3 figs) H
AD1162 Spanish Armoured Infantry with Bastard Swords (3 figs) H
AD1163 Spanish Armoured Infantry with Bastard Swords (3 figs) H
AD1164 Spanish Armoured Infantry with Bastard Swords (3 figs) H
AD1165 Catalanian Archers (3 figs) H

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1200 AD

AD1166 Spanish Cavalry with Lance
AD1167 Mounted Spanish Knight with Sword
AD1168 Spanish Cavalry with Sword
AD1171 Moorish Archers (3 figs)
AD1172 Moors Advancing with Spears and Shields (3 figs)
AD1173 Moorish Archers, Kneeling and Firing (3 figs)
AD1175 Moorish Cavalry with Scimitar
AD1176 Moorish Cavalry with Spear
AD1177 Moorish Horse Archer
AD1181 Byzantine Infantrymen with Spears (3 figs)

AD1182 Varangian Guards with Two-Handed Axes
AD1186 Byzantine Heavy Cavalry Archer
AD1188 Byzantine Heavy Cavalry Lancer
AD1200 Mongol Horse Archer
AD1204 Mongol Cavalry with Spear
AD1205 Mongol Heavy Cavalry
AD1206 Mongol Horse Archer

AD1201 Mongol Medium Cavalry with Spear - A
AD1202 Mongol Medium Cavalry with Spear - B
AD1203 Mongol Medium Cavalry with Spear - C
AD1207 Mongol Cavalry

AD1209 Mongol Auxiliary Archer (3 figs)
AD1210 Mongol Auxiliary Infantry with Spears (3 figs)
AD1211 Sung Chinese Heavy Cavalry with Spear
AD1213 Sung Chinese Light Cavalry with Spear
AD1214 Sung Chinese Light Cavalry with Bow
AD1215 Sung Chinese Heavy Infantry with Spear (3 figs)
AD1216 Sung Chinese Heavy Infantry with Sword (3 figs)
AD1217 Sung Chinese Light Infantry with Spear (3 figs)
AD1218 Sung Chinese Crossbowmen (3 figs)
This range covers the major European armies of the Renaissance period of the late 15th Century up to and including the early 17th Century.

LANDSKNECHTS
1500a Mounted Officer on Armoured Horse .... I
1500b Provosts (3 figs) ....... H
1500c Armoured Officers with Halberds (3 figs) ....... H
1500d Officers with Axes (3 figs) ....... H
1501a Officers with Great-Swords (3 figs) ....... H
1501b Drummers (3 figs) ....... H
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1501e Standard Bearers Advancing (2 figs) .... I
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1503 Harquebusiers in Feathered Hats Firing (3 figs) ....... H
1504 Harquebusiers Firing (3 figs) ....... H
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### Renaissance

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<td>1490</td>
<td>Command Group — Horn-player, Bagpiper, Drummer, Flute-player, Flag-bearer, Officer</td>
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<tr>
<td>1607</td>
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<td>1608</td>
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<td>1611</td>
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<tr>
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<td>Mounted Harquebusier with Plumed Helmet</td>
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</tr>
<tr>
<td>1613</td>
<td>Mounted Gendarme</td>
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<tr>
<td>1614</td>
<td>Mounted Gendarme with Plumed Helmet</td>
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<tr>
<td>1619a</td>
<td>Commander-in-Chief, Mounted</td>
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<tr>
<td>1619b</td>
<td>Mounted (Janissary-type)</td>
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<td>1619c</td>
<td>Mounted Spahi in Hooded</td>
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<td>1606</td>
<td>Mounted Arquebusier</td>
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**TURKS**

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<td>1619c</td>
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<tr>
<td>1528</td>
<td>Polish Winged Hussar, Mounted</td>
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**RATTLANTHER**
**Huns**

This range covers the Huns of A1 400AD when they were used as A2 mercenaries by Rome, Byzantium A3 and China. (The range is also suitable for use as Tartars in the A5 Russian and Polish armies up to A6 the 17th Century.

- General.............. .H A7 Hun with Sword.............. F
- Officer................ F A8 Hun Looter with Torch........ F
- Standard Bearer........ H A9 Hun Looter with Captive
- Heavy Cavalry........ F Girl..................... H
- Hun with Javelin......... F A10 Gothic Noble Cavalry........ F
- Hun with Bow............. F

**Samurai**

A range of Japanese warriors from the 16th Century Momoyama period suitable for role-playing games and table-top battles.

- SAM1 Samurai Striking with Sword.............. .B
- SAM2 Samurai Swinging Sword
- SAM3 Samurai Drawing Bow .B
- SAM4 Ashigaru Archer Firing Bow............. .B
- SAM5 Ashigaru Standard Bearer
- SAM6 Ashigaru with Naginata .B
- SAM7 Mounted Samurai with Bow............. .F
- SAM8 Mounted Samurai with Spear.............. F
- SAM9 Ashigaru with Arquebus .B
- SAM10 Ashigaru with Spear .B
- SAM11 Samurai with Spear .B
- SAM12 Warrior Monk with Naginata .B
A range of figures from the armies of the 14th Century. The individual figures concept has been applied to this range to give each army a distinctive appearance.

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CAVALRY
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<td>M111</td>
<td>Knight with Couched Lance on Armoured Horse</td>
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<tr>
<td>M116</td>
<td>Mounted Cavalry with Hand Weapon</td>
</tr>
</tbody>
</table>
A range of figures from the War of the Spanish Succession covering the period 1702 - 1715. As the style of uniforms of the Infantry and Artillery of the French, Dutch, British and Bavarian armies were similar during that period, the same figures can be used for them all.

**Malburians**

- MLB1 Infantrymen Charging (3 figs) .............. H
- MLB2 Infantrymen Advancing (3 figs) .............. H
- MLB3 Infantry Officer ...... B
- MLB4 Infantry Drummer ..... B
- MLB5 Infantry Standard Bearer ................. B
- MLB6 British Grenadiers Advancing (3 figs) ..... H
- MLB7 British Grenadier Drummer ................ B
- MLB8 Dragoons on Foot at the Ready (3 figs) ...... H
- MLB9 Mounted Dragoon .................. F
- MLB10 Mounted Officer ............ F
- MLB11 Heavy Cavalryman .......... F
- MLB12 Artillery Set: Officer, and 4 Artillerymen with Bucket, Linstock, Shot, and Rammer ...... M
- MLB13 12 Pounder Field Gun with Black Powder Barrel, and Shot .......... M
- MLB14 Bavarian Hussar .......... F
- MLB15 Bavarian Hussar Officer F
A range of figures from the streets of gangland Chicago.

G1 Police Captain Drawing Pistol
G2 Uniformed Policeman Firing Pistol
G3 Uniformed Policeman Firing Carbine
G4 Federal Agent Drawing Pistol
G5 Federal Agent Firing Pistol
G6 Gangster Aiming Pistol
G7 Gangster Firing Pistols
G8 Gangster Standing with Pistol
G9 Gang Leader Firing Pistol
G10 Gangster Loading Pistol
G11 Dude Aiming Pistol
G12 Gangster with Pistol
G13 Gangster with Machine Gun
G14 Gangster Firing Machine
G15 Gangster Aiming Machine
G16 Gangster Firing Shotgun
G17 Punk Aiming Pistol
G18 Punk Firing Pistol
G19 Punk Loading Carbine
G20 Moll with Pistol

G7
G8
G9
G10
G11
G12
G13
G14
G15
G16
G17
G18
G19
G20
T-Shirt & Badge

Citadel T-Shirt. . . . . . . . . . . X
Plated Citadel Lapel Badge. . . . G

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